

# Ergonomic Protocol for Competitive E-Sport Athletes

NCT06781580

---

<b>Status</b>	RECRUITING
<b>Phase</b>	Not Applicable
<b>Sponsor</b>	University of Nevada, Las Vegas
<b>Enrollment</b>	12 participants

## Key Eligibility Criteria

---

### Inclusion (5)

- + years old
- Primarily participates in PC games(s) using mouse and keyboard for at least a year
- Plays at least 10 hours a week
- Must be affiliated with an established Esports team or organization
- Must have transportation

### Exclusion (4)

- Individuals currently receiving treatment for self-reported pain related to prolonged gaming
- Those with a history of surgical procedures in the upper extremities
- Individuals with cognitive impairments
- Individuals with a history of a neck, shoulder, wrist, and/or back injury

## Locations (1 total)

---

University of Nevada, Las Vegas, Las Vegas, Nevada, United States